

Regret Minimization in MDPs with Options without Prior Knowledge

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Motivations

► **"Flat" RL**: difficult to learn **complex behaviours** (eg, sequence of subgoals) $\Rightarrow$ Humans abstract from **low-level actions**

► **Hierarchical RL**: decompose large problems into smaller ones by imposing constraints on value function or **policy**

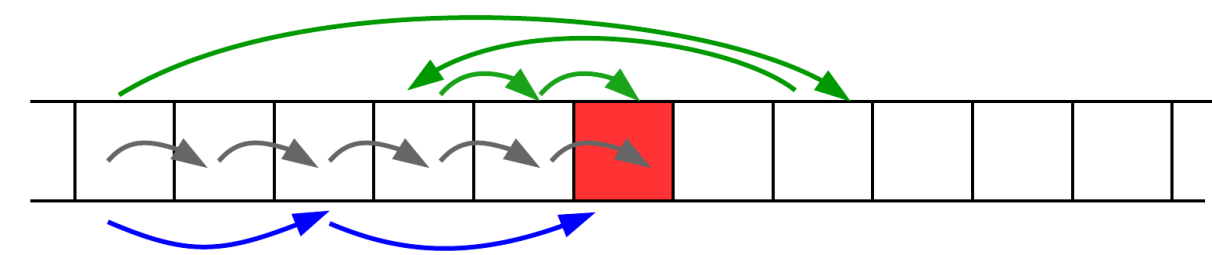
► Possible implementation: **options** [Sutton et al., 1999]

► Empirical observations: introducing options in an MDP can **speed up** learning but can also be **harmful** [Jong et al., 2008].

$\Rightarrow$ Lack of theoretical motivation and understanding of options

Theoretical analysis of learning with options

► Adding options does not just reduce the space of stationary policies, the **exploration** is also greatly affected



► **Navigability** and **temporal abstraction** can be preserved in an UCRL-like algorithm when **prior knowledge** about options is given [Fruit and Lazaric, 2017]

Can we preserve temporal abstraction **without** prior knowledge?

Temporal Abstraction in MDPs

Markov Decision Process

$M = \{S, A, r, p\}$

- S : **states**
- $A = (A_s)_{s \in S}$: **actions**
- $r(s, a)$: **rewards**
- $p(s'|s, a)$: transition probabilities

The Option Framework

(Markov) Option $o = \{s_o, \beta_o, \pi_o\}$

- $s_o \in S$: **initial state**,
- π_o : **stationary policy**,
- $\beta_o : S \rightarrow [0, 1]$: **termination**.

T_n/n : **"temporal abstraction factor"**

n decision steps $\circ$

T_n time steps $\bullet$

Proposition 1. A set of options $\mathcal{O}$ defined on an MDP M induces a **semi-MDP** $M' = \{S_{\mathcal{O}}, \mathcal{O}, R_{\mathcal{O}}, p_{\mathcal{O}}, \tau_{\mathcal{O}}\}$ where the cumulative reward $R_{\mathcal{O}}$ and holding time $\tau_{\mathcal{O}}$ of every option $o \in \mathcal{O}$ are sub-exponential random variables with parameters $\sigma_R(o)$ and $\sigma_\tau(o)$.

Online Learning for SMDPs

Optimality criterion

An optimal policy π^* **maximizes the long-term average reward**

$$\rho^*(M') = \max_{\pi} \left\{ \lim_{n \rightarrow +\infty} \mathbb{E}^{\pi} \left[\frac{R_n}{T_n} \right] \right\}; \quad T_n = \sum_{i=1}^n \tau_i; \quad R_n = \sum_{i=1}^n r_i$$

Performance Measure

The learning agent aims at **minimizing the cumulative regret**

$$\Delta(M', n) = \rho^*(M') T_n - R_n$$

Diameter of an SMDP

$$D(M') = \max_{s, s' \in S} \left\{ \min_{d \in D_M^{MD}} \left\{ \mathbb{E}^{d^\infty} [T(s') | s_0 = s] \right\} \right\}$$

$$\text{where } T(s') = \inf \left\{ \sum_{i=1}^n \tau_i : n \in \mathbb{N}, s_n = s' \right\}$$

FREE-PARAMETER SMDP-UCRL

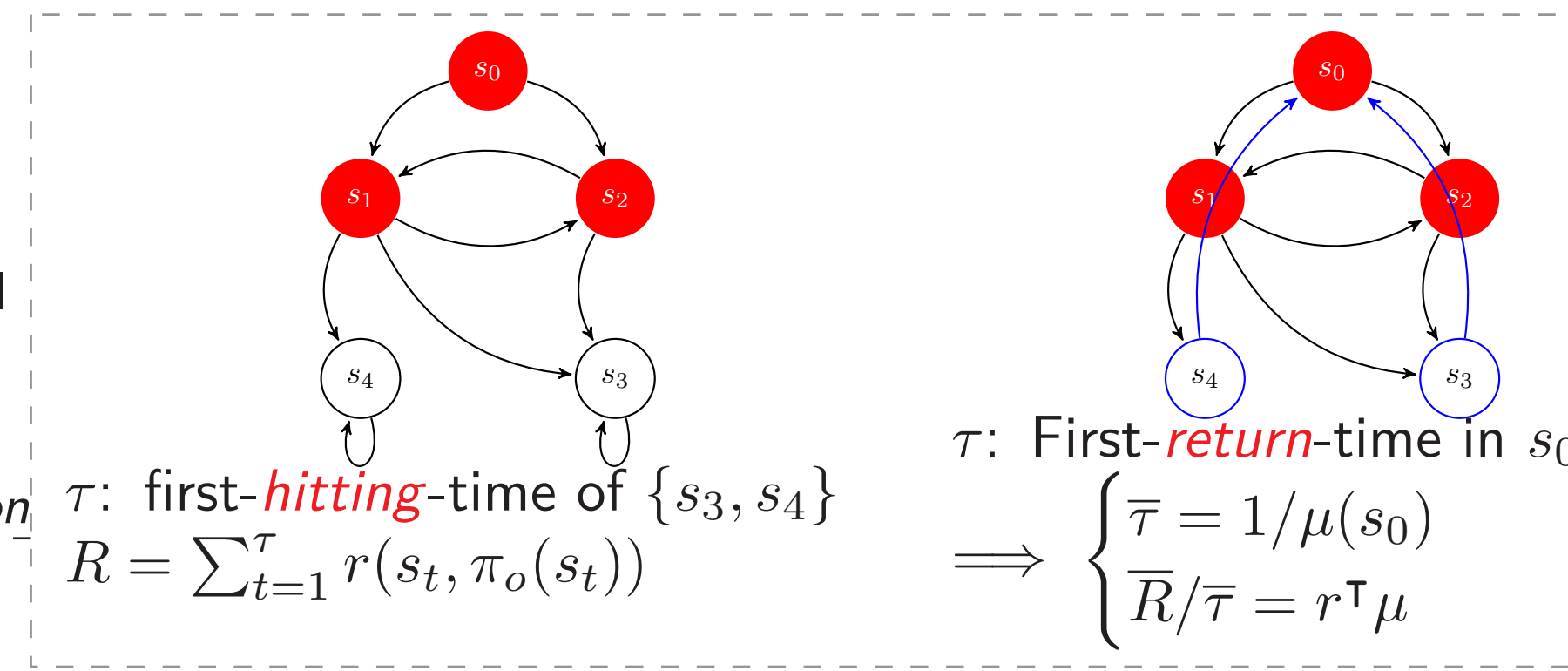
SMDP optimistic optimality equation:

$$\tilde{\rho}_{\text{SUCRL}}^* = \max_{o \in \mathcal{O}_s} \left\{ \max_{\tilde{R}, \tilde{\tau}} \left\{ \frac{\tilde{R}(s, o)}{\tilde{\tau}(s, o)} + \frac{1}{\tilde{\tau}(s, o)} \left(\max_{\tilde{p}} \left\{ \sum_{s' \in S} \tilde{p}(s' | s, o) \tilde{u}^*(s') \right\} - \tilde{u}^*(s) \right) \right\} \right\}$$

Exploits σ_R and σ_τ to compute $\tilde{R}$ and $\tilde{\tau}$

An option can be seen as an **absorbing Markov Chain** by merging initial and absorbing states $\Rightarrow$ **Irreducible MC**

Irreducible Transformation



Irreducible optimistic optimality equation:

$$\tilde{\rho}_{\text{FSUCRL}}^* = \max_{o \in \mathcal{O}_s} \left\{ \max_{\mu_o, \tau_o} \left\{ \sum_{s' \in S_o} \tilde{\tau}_o(s') \tilde{\mu}_o(s') + \tilde{\mu}_o(s) \left(\max_{\tilde{b}_o} \left\{ \tilde{b}_o^\top \tilde{u}^* \right\} - \tilde{u}^*(s) \right) \right\} \right\}$$

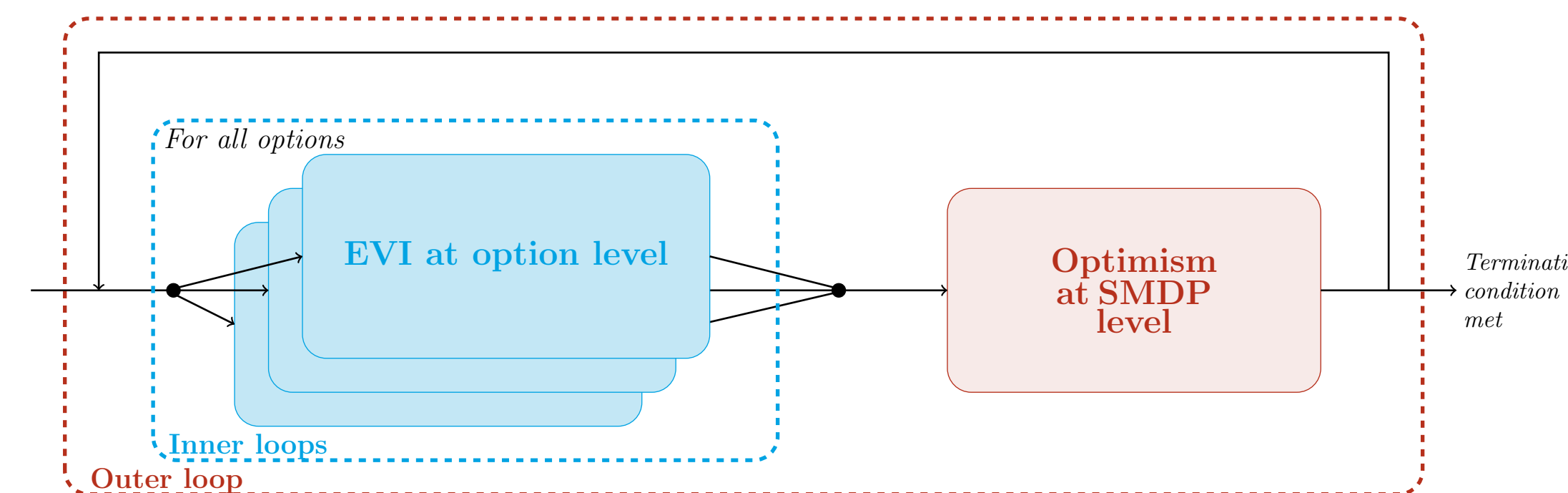
Exploits knowledge acquired over time

HOW DO WE SOLVE THE PROBLEM?

FSUCRL

- 1: **for** episodes $k = 1, 2, \dots$ **do**
- 2: Compute ε_k -approximation of the optimal policy $\tilde{\pi}_k$ giving $\tilde{\rho}_{\text{FSUCRL}}^*$
 - Use **Extended Value Iteration** for each option
 - Use **optimism** at option level
- 3: Execute $\tilde{\pi}_k$ to acquire new experience
- 4: **end for**

NESTED EXTENDED VALUE ITERATION



Regret bound in an SMDP [Fruit and Lazaric, 2017]

$$\Delta(M', T_n) = O \left(\left(D' \sqrt{S'} + \mathcal{C}(M', n, \delta) \right) \sqrt{S' A' n \log \left(\frac{n}{\delta} \right)} \right)$$

where $\mathcal{C}(M', n, \delta)$ depends on **knowing $\sigma_R(o)$ and $\sigma_\tau(o)$** .

Advantages of temporal abstraction: $n \ll T_n \Rightarrow \Delta(M', T_n) \leq \Delta(M, T_n)$ if $D' \approx D$

Theorem 1. The regret of FSUCRL in SMDP M' is w.h.p.

$$\Delta(M', T_n) = O \left(\left(D' \sqrt{S'} + \mathcal{C}(\mu^*, \kappa^*, \tau_{\max}) \right) \sqrt{S' O n \log \left(\frac{n}{\delta} \right)} \right)$$

$$\mu^* = \min_{o \in \mathcal{O}, s \in S_o} \left\{ \mu_o(s) \right\} \quad (\text{stationary distribution of MC})$$

$$\kappa^* = \max_{o \in \mathcal{O}} \kappa_o \quad (\text{condition number of } P'_o)$$

$$\tau_{\max} = \max_{o \in \mathcal{O}, s \in S} \tilde{\tau}(s, o)$$

Special case: Bound for MDPs [Jaksch et al., 2010]:

$$\Delta(M, T_n) = O \left(DS \sqrt{AT_n \log \left(\frac{T_n}{\delta} \right)} \right)$$

► To assess the potential benefit of options, we study the ratio of the regrets SMDP/MDP:

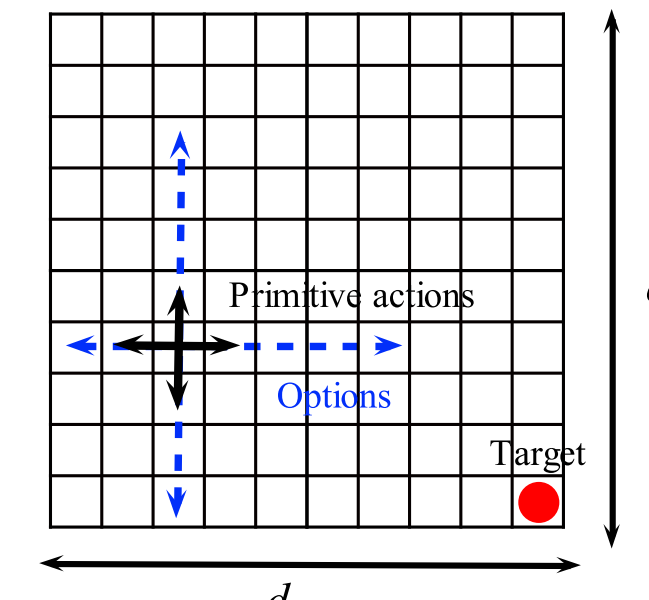
$$\mathcal{R} = \frac{\Delta(M, \text{SMDP-UCRL}, T_n)}{\Delta(M, \text{MDP-UCRL}, T_n)} \stackrel{?}{\leq} 1$$

► Proxy for $\mathcal{R}$: ratio of the upper-bounds

$$\tilde{\mathcal{R}} \sim \frac{D'}{D} \sqrt{\frac{O}{A}} \sqrt{\frac{n}{T_n}}$$

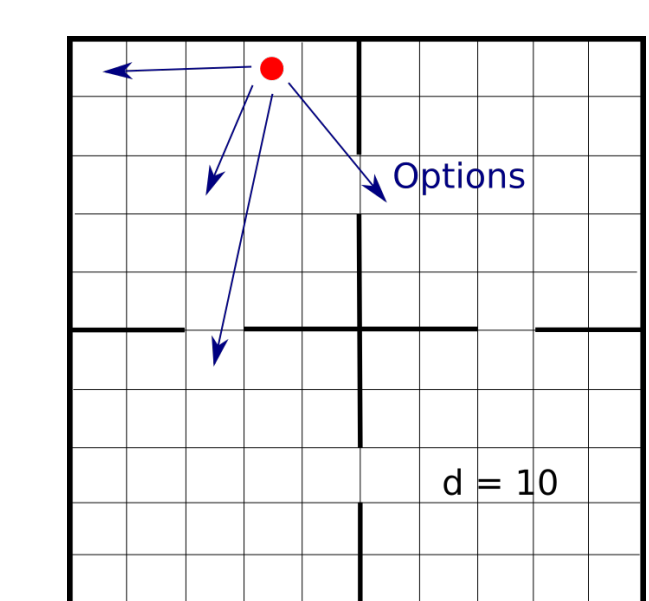
Experimental Results

Gridworld domain

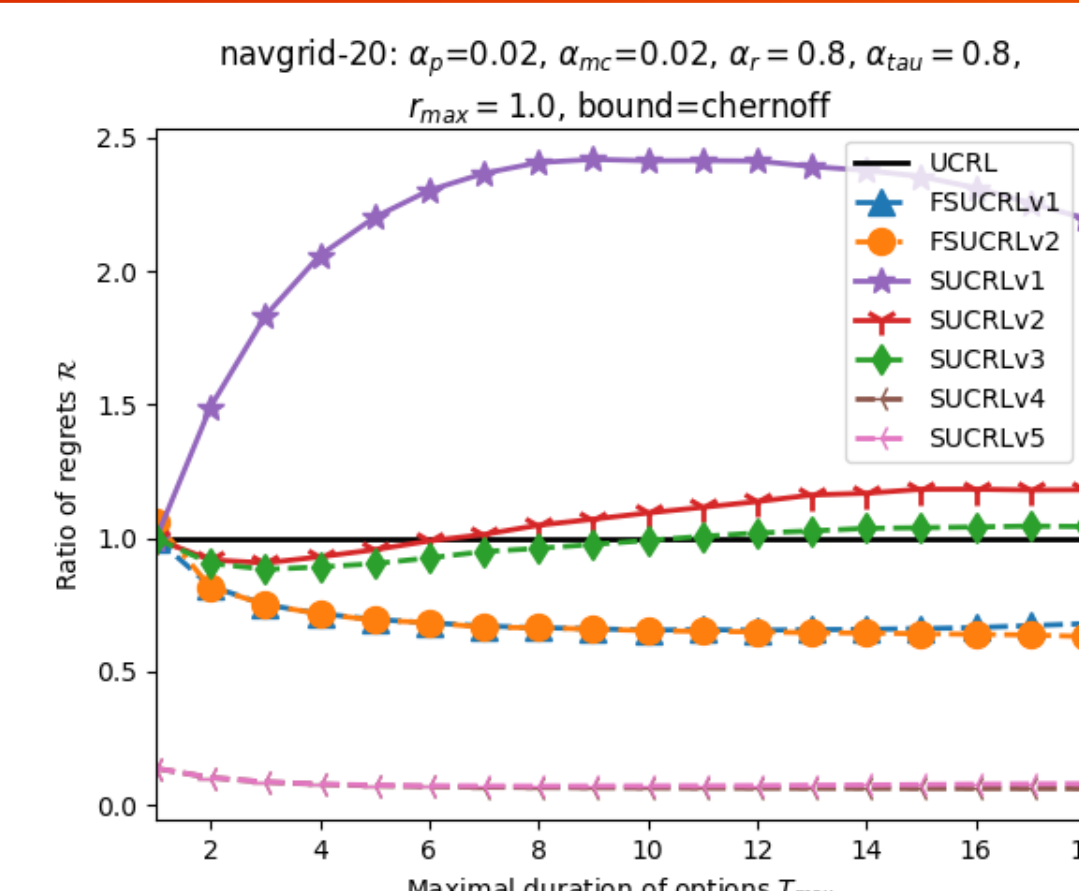


► The options are a.s. **bounded** $\tau \leq T_{\max}$

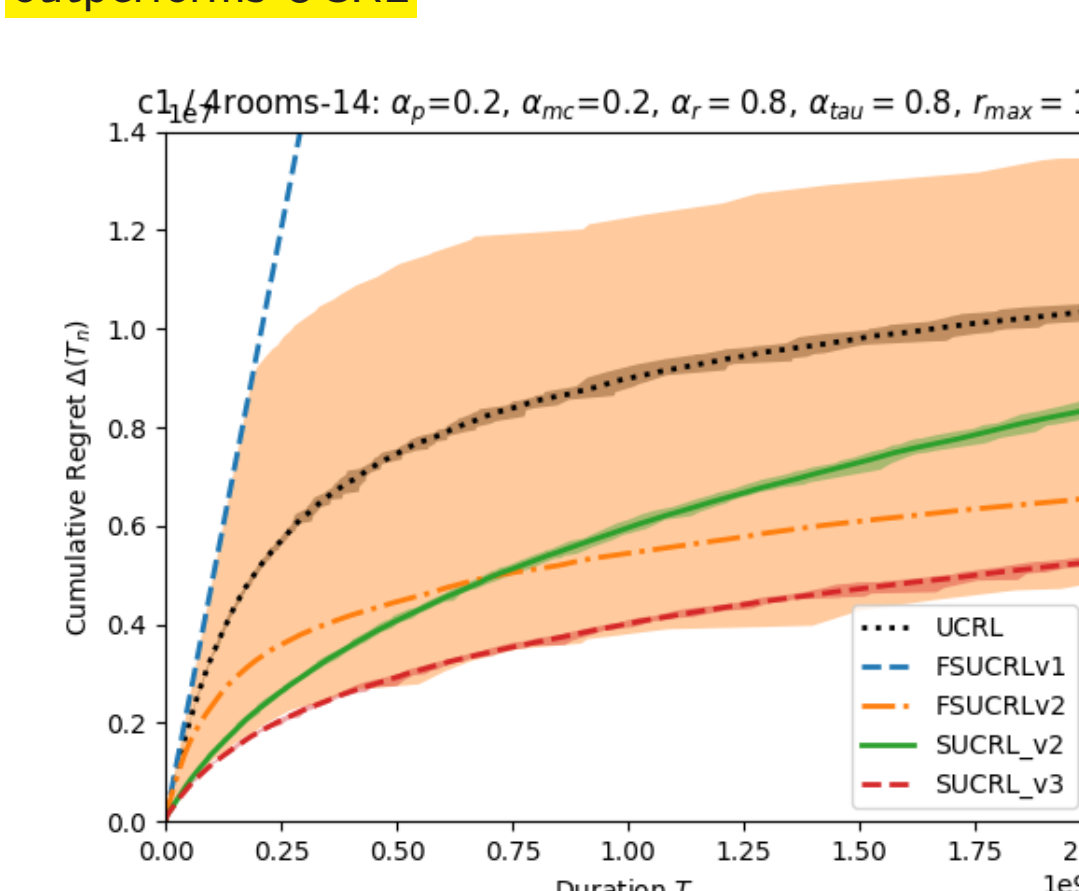
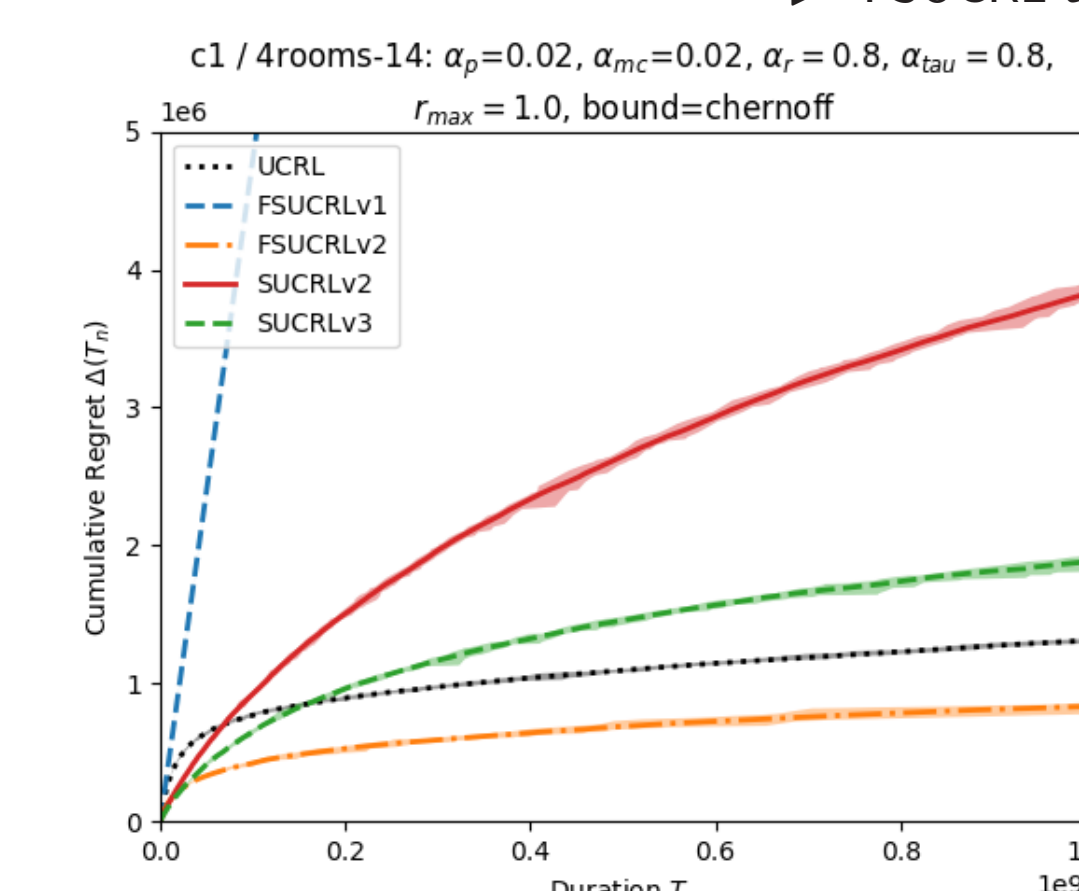
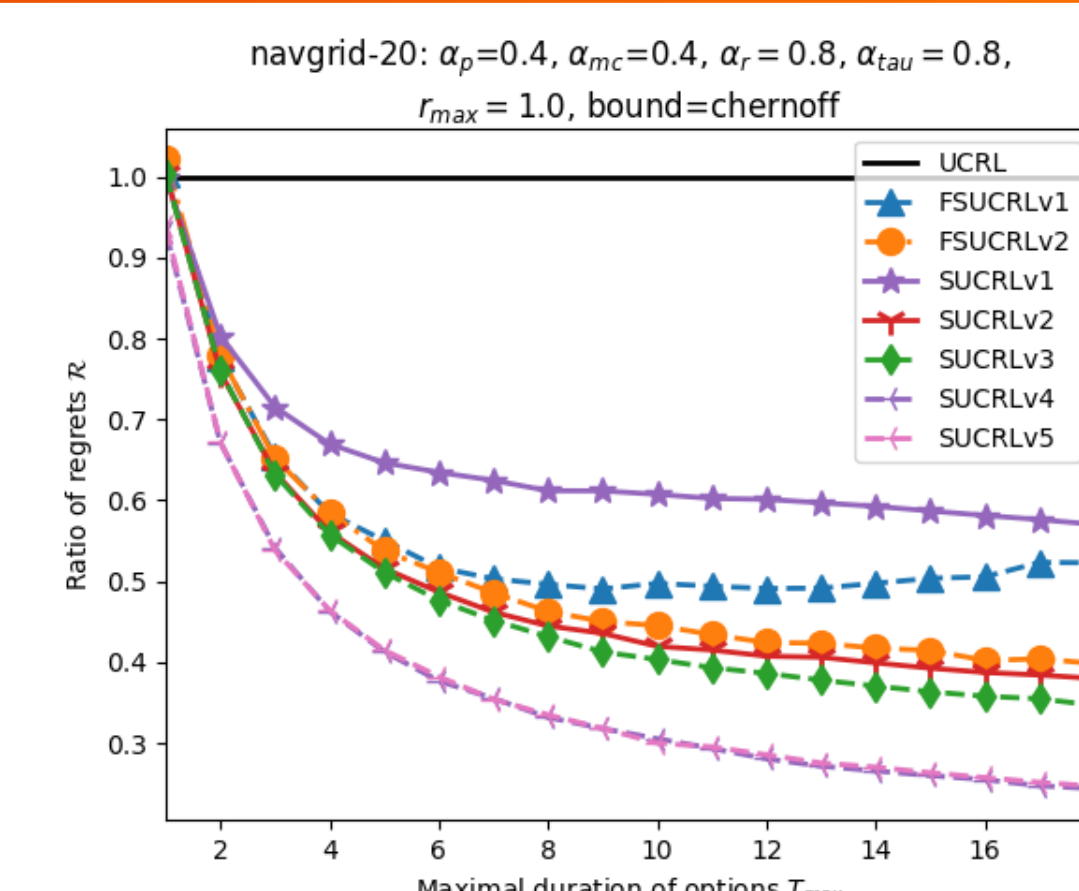
Four Rooms Domain



► Size of state/action space is preserved



► FSUCRL always **outperforms UCRL**



Conclusion

Take away message

- Temporal abstraction can be achieved without prior knowledge
 - better regret due to exploitation of correlations
 - but navigability within an option should not be compromised too much

Future work

- Can we leverage on these insights to design better options?
 - single task and transfer settings

References

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